

APPAREL DESIGN AND TECHNOLOGY, BS

Example Plan of Study

Finish in Four Plan of Study

The plan below is an **example** of how students can successfully complete degree requirements in four years. This suggested class schedule plan may be used as a guide and can be adjusted based on individual needs. Students are required to meet with an academic advisor prior to enrollment each semester to plan their class schedule, and students are ultimately responsible for completing all degree requirements.

Course	Title	Hours
Freshman		
Fall		
DM 1103	Basic Apparel Assembly	3
DM 1433	Fundamentals of the Fashion Industry	3
DM 1003	Design Theory and Processes for Design and Merchandising	3
ENGL 1113 or ENGL 1313	Composition I or Critical Analysis and Writing I	3
UNIV 1111	First Year Seminar	1
3 Hours General Education (N/L)		3
Hours		16
Spring		
DM 1993	Communications and Presentation Techniques for Apparel Design	3
DM 2204	Intermediate Apparel Assembly	4
Select one of the following:		3
ENGL 1213	Composition II	
ENGL 1223	International Freshman Composition II	
ENGL 1413	Critical Analysis and Writing II	
ENGL 3323	Technical Writing	
Select one of the following:		3
MATH 1483	Mathematical Functions and Their Uses (Q)	
MATH 1513	College Algebra (Q)	
MATH 2103	Business Calculus (Q)	
3 credits designated (H)		3
Proficiency Review Required		
Hours		16
Sophomore		
Fall		
DM 2003	Problem Solving Strategies	3
DM 2444	Draping	4
DM 2573	Textile Science (LN)	3
Select one of the following:		3
HIST 1103	Survey of American History	
HIST 1483	American History to 1865 (H)	
HIST 1493	American History Since 1865 (DH)	
EDHS 3111	Preparing for Your Future Career	1
Hours		14
Spring		
DM 2403	Research Methods	3
DM 3014	Flat Pattern Design	4
DM 3053	Quality Analysis for Apparel Design	3
ECON 1113 or ECON 2103	The Economics of Social Issues (S) or Introduction to Microeconomics (S)	3
3 Hours General Education (Q, H, N, F, or S)		3
Hours		16

Junior		
Fall		
DM 3023	Computer-Aided Flat Pattern Design	3
DM 3043	Digital Product Creation	3
DM 3533	Textile Surface Design	3
HDFS 2113	Lifespan Human Development (S)	3
3 Hours General Education (Q, H, N, or S)		3
DM 3991	Pre-Internship Seminar	1
Hours		16
Spring		
DM 3123	Advanced Technology for Apparel Design	3
DM 3213	Heritage of Dress (H)	3
DM 4033	Digital Product Creation II (Or Controlled Elective)	3
POLS 1113	American Government	3
MKTG 3213	Marketing (S)	3
Hours		15
Summer		
DM 4824	Professional Internship	4
Hours		4
Senior		
Fall		
DM 4043	Advanced Digital Product Creation	3
DM 4153	Technical Design	3
DM 4203	Functional Clothing Design	3
PSYC 1113 or SOC 1113	Introductory Psychology (S) or Introductory Sociology (S)	3
1 Hour General Education (Q, H, N, S)		1
3 hour General Education (Q, H, N, or S with Diversity)		3
Hours		16
Spring		
DM 3993	Global Sourcing Strategies	3
DM 4403	Advanced Apparel Design	3
MGMT 3013	Fundamentals of Management (S)	3
File Graduation Application		
Hours		9
Total Hours		122