

ART: GRAPHIC DESIGN, BFA

Example Plan of Study Finish in Four Plan of Study

The plan below is an example of how students can successfully complete degree requirements in four years. This suggested class schedule plan may be used as a guide and can be adjusted based on individual needs. Students are required to meet with an academic advisor prior to enrollment each semester to plan their class schedule, and students are ultimately responsible for completing all degree requirements.

Course	Title	Hours
Freshman		
Fall		
ART 1103	Drawing I	3
ART 1203	Visual Thinking: Image and Surface	3
ART 1503	Art History Survey I (H)	3
General Education courses		5
Hours		14
Spring		
ART 1513	Art History Survey II (H)	3
ART 1303	Visual Thinking: Form and Space	3
General Education courses		10
Hours		16
Sophomore		
Fall		
ART 2413 or ART 2423	Typography I or Graphic Design I	3
ART 3643	History of Graphic Design	3
General Education courses		9
Hours		15
Spring		
ART 2423 or ART 2413	Graphic Design I or Typography I	3
Major, College, and Elective courses		12
Hours		15
Junior		
Fall		
ART 3413	Typography II (F)	3
ART 3453 or ART 3463	Motion Design I or Interaction Design I	3
Major, College, and Elective courses		9
Hours		15
Spring		
ART 3423	Graphic Design II (Sp)	3
ART 3463 or ART 3453	Interaction Design I or Motion Design I	3
College and Elective courses		9
Hours		15
Senior		
Fall		
ART 3683	History of 20th Century Art (HI)	3
ART 4420	Graphic Design Studio	3
ART 4450 or ART 4460	Motion Design Studio or Interaction Design Studio	3
College and Elective courses		6
Hours		15
Spring		
ART 4493	Portfolio Capstone	3

ART 4460 or ART 4420 or ART 4450	Interaction Design Studio or Graphic Design Studio or Motion Design Studio	3
College and Elective courses		9
Hours		15
Total Hours		120

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Speak with academic advisor about saving General Education electives and Humanities (H) for Upper-division courses with International (I) and Diversity (D) dimensions.